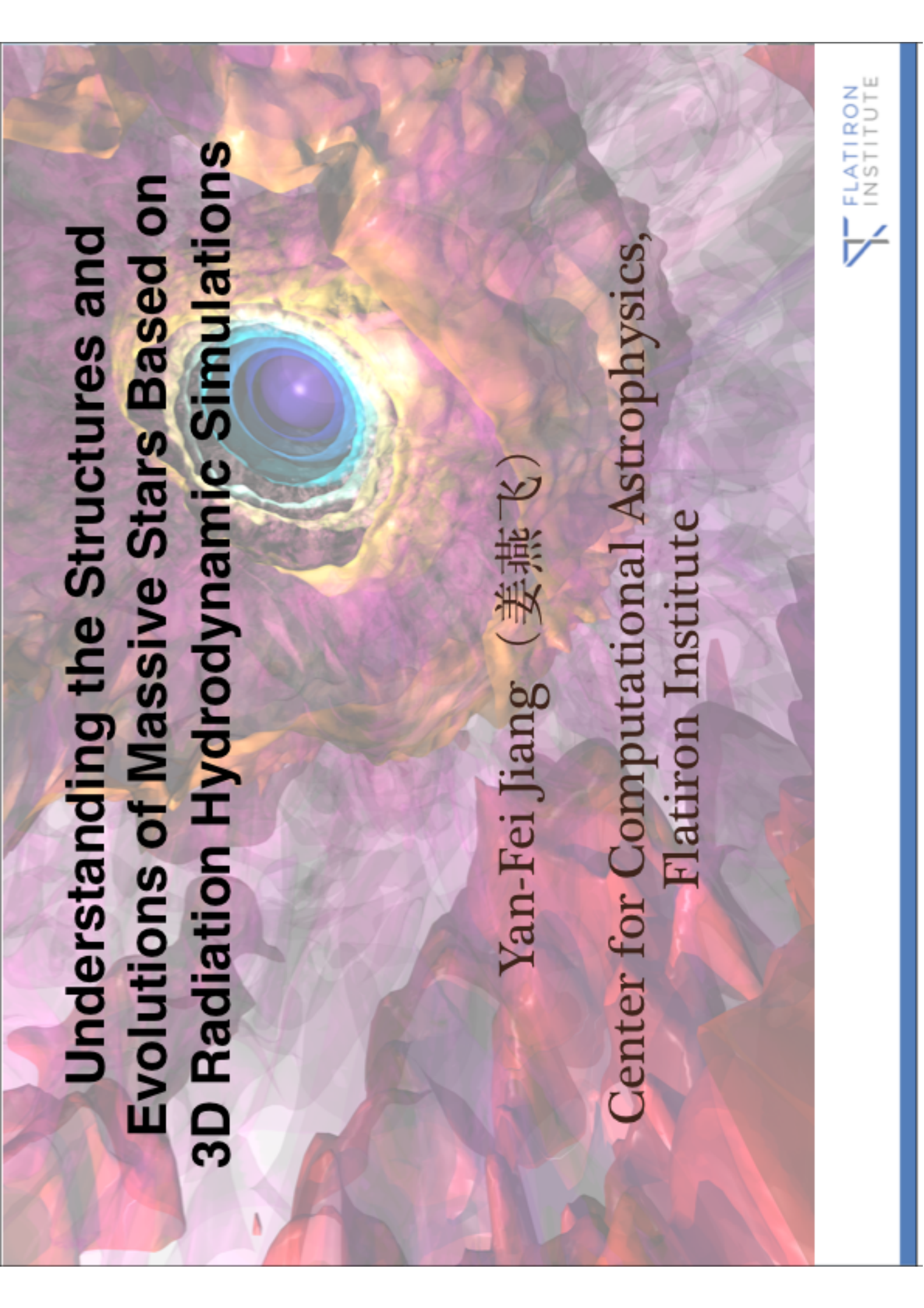




Understanding the Structures and Evolution of Massive Stars Based on 3D Radiation Hydrodynamic Simulations

Yan-Fei Jiang (姜燕飞)

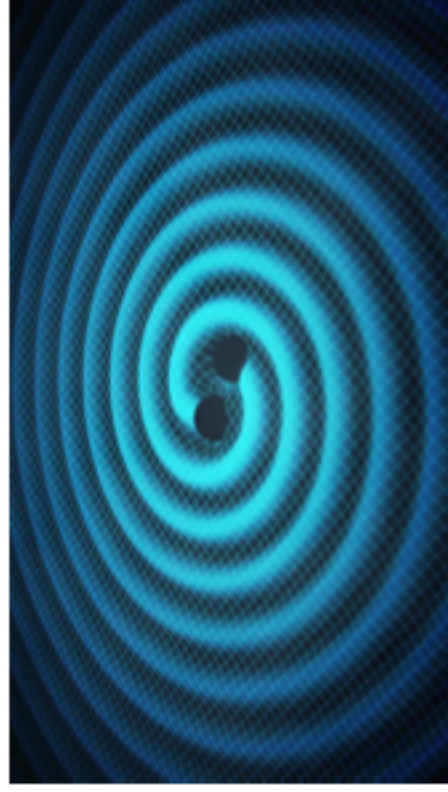
Center for Computational Astrophysics,
Flatiron Institute

Outline

- Challenges to understand the structures and evolutions of massive stars
- What can we learn about massive stars based on 3D Radiation hydrodynamic Simulations:
 - Luminous Blue Variables
 - Stochastic low frequency variabilities of massive stars as observed by TESS
- Improve 1D stellar evolution models of massive stars

Massive stars are interesting:

- Provide the bulk contribution of Energy / Momentum to the ISM
 - Through Stellar Winds, SNe Explosions, Ionization photons
- Drivers of Nucleosynthesis
- Remnants: NS and BHs
 - Magnetars, Pulsars, Long GRBs, Gravitational Wave Sources (LIGO)

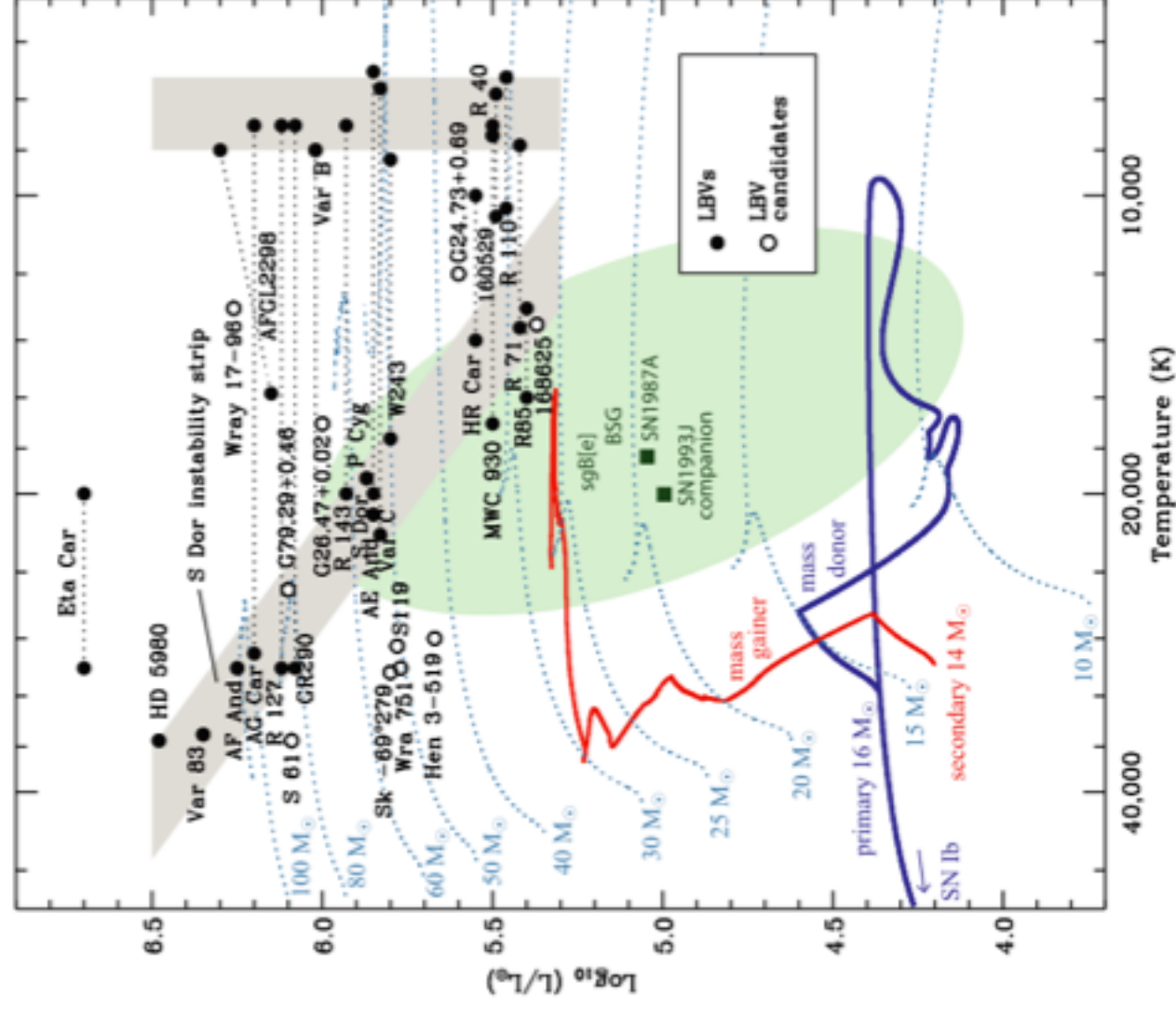


But massive stars are so hard to understand:

Smith et al. (2004)

Smith & Tombleson (2015)

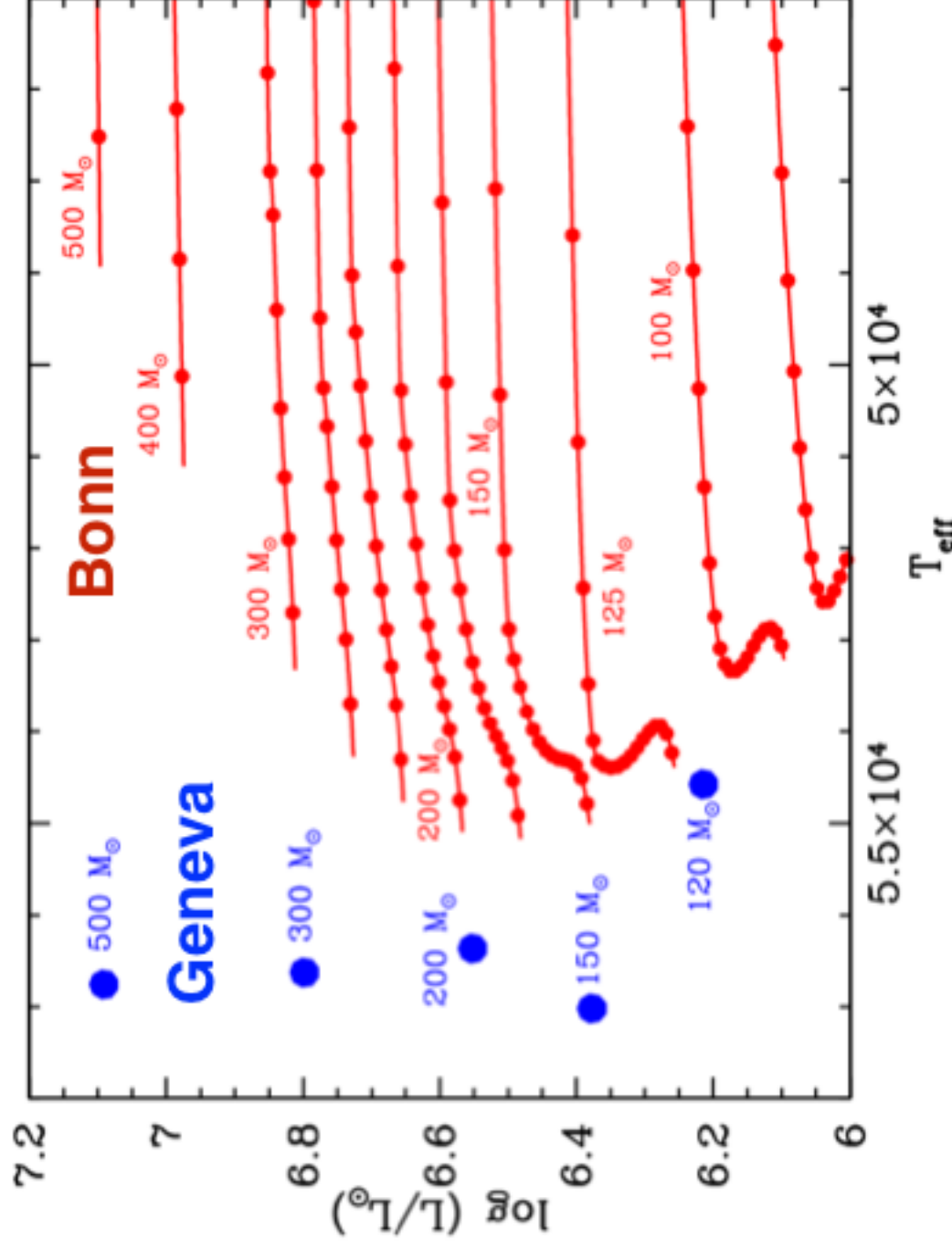
- Post main sequence evolutions are very complicated.



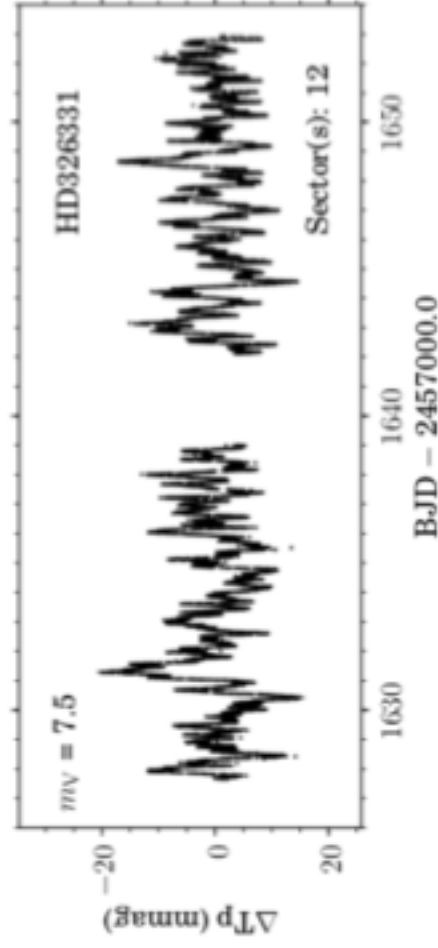
But massive stars are so hard to understand:

Köhler et al. 2015

- 1D stellar evolution models are very uncertain.



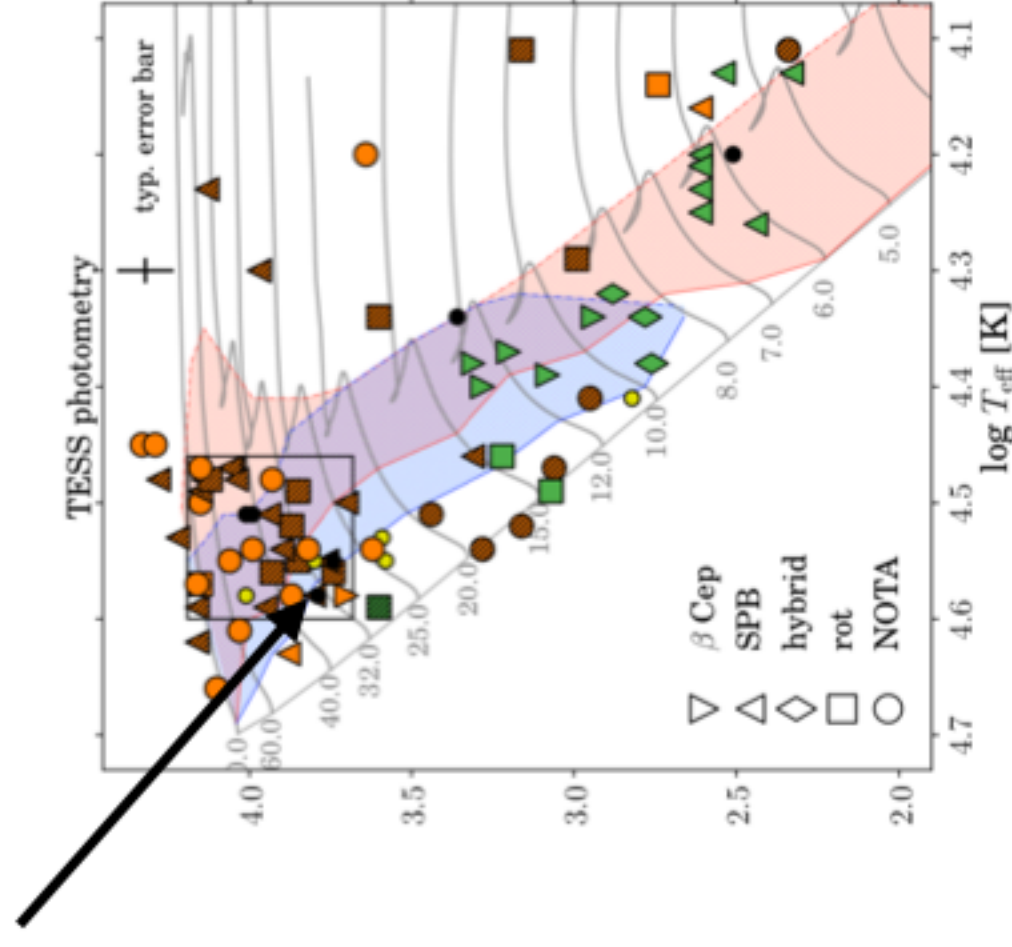
But massive stars are so hard to understand:



Burssens et al (2020)

- Stochastic, low frequency variability as observed by TESS.

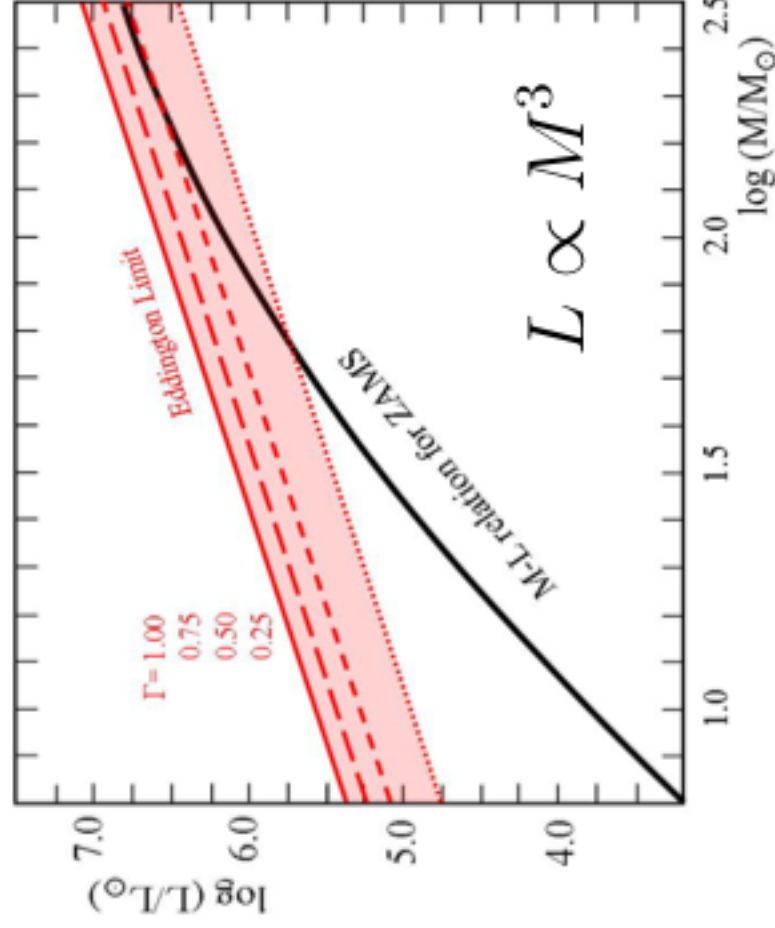
Burssens et al. (2020)



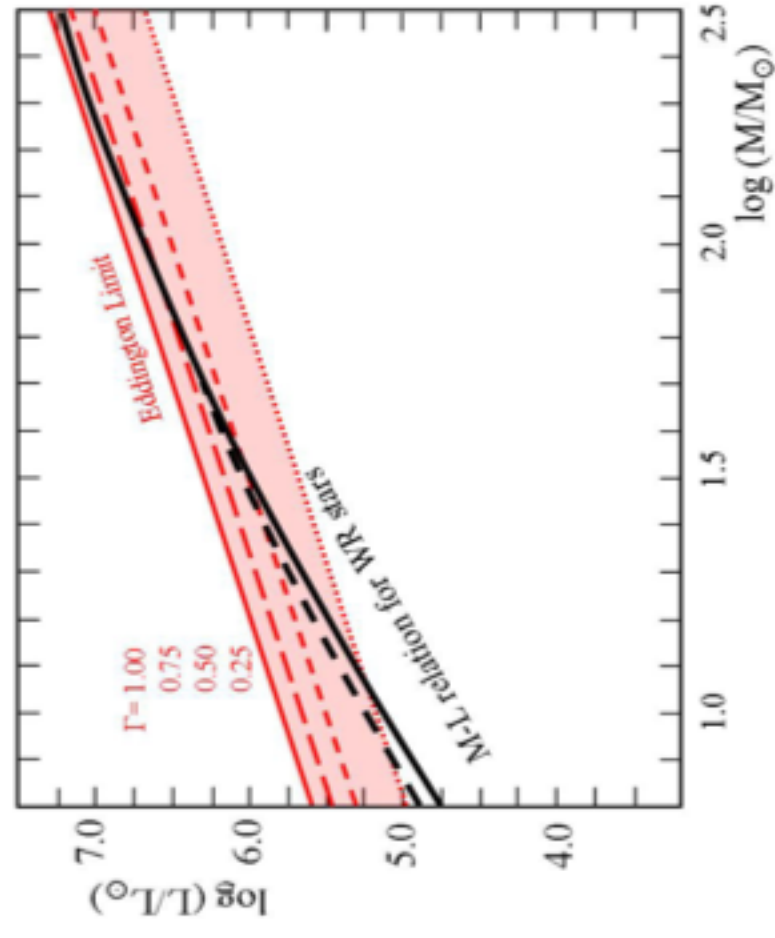
But massive stars are so hard to understand:

Maeder et al. (2012)

- Close to Eddington limit for electron scattering opacity



Zero-Age Main Sequence Stars



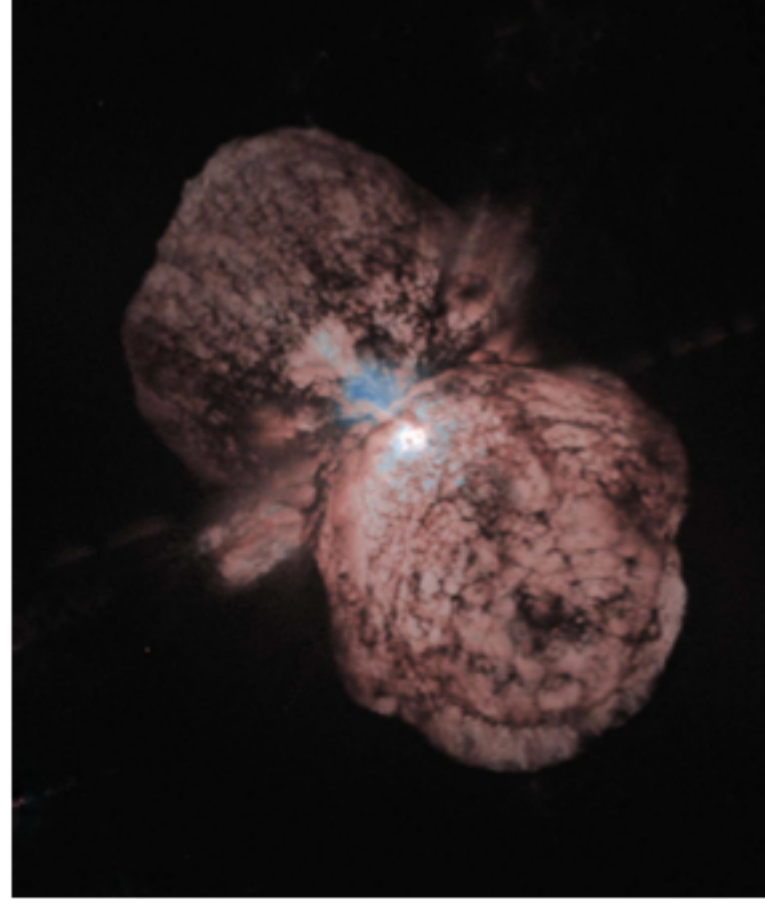
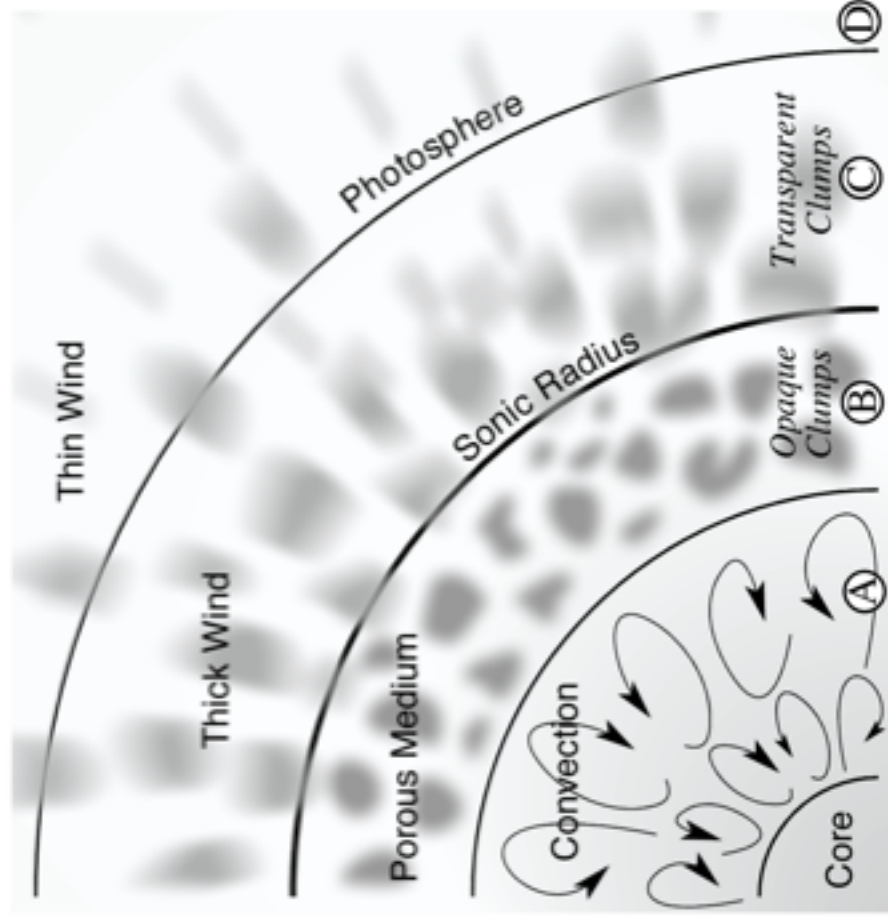
Evolved Stars

Mass–Luminosity Relation

Bulky massive stars are so hard to understand:

- Significant mass loss

Puls et al. (2008)
Owocki (2014)



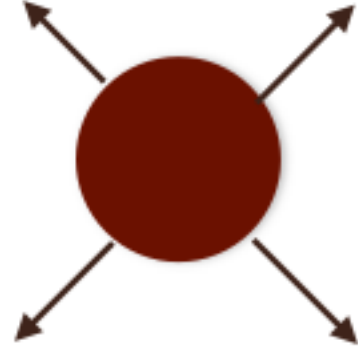
Eta Carinae

1D Stellar Evolution Studies

Paxton et al. (2013)

Joss et al. (1973)

- Thermal equilibrium: how to transport the energy out



$$L = 4\pi r^2 F_r = 4\pi r^2 [F_{r,0} + v(E_r + P_r)]$$

Diffusive

radiation flux

Advective flux

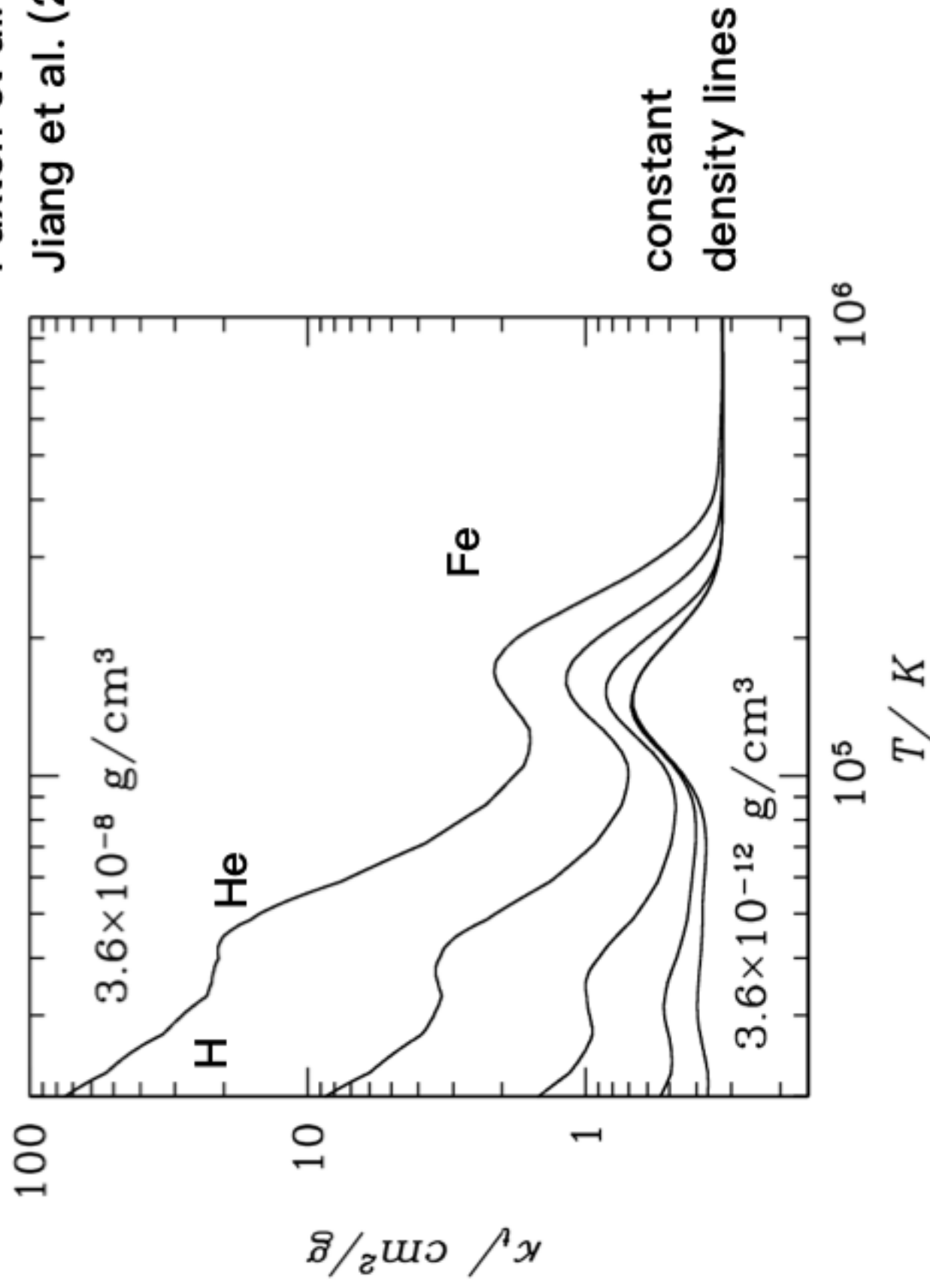
- Hydrostatic equilibrium

$$\frac{dP_{\text{gas}}}{dr} = \left(\frac{dP_{\text{rad}}}{dr} \right) \left[\frac{L_{\text{Edd}}}{L_{\text{rad}}} - 1 \right].$$

$$a_r = \frac{\kappa F_{r,0}}{c}$$
$$\frac{dP_{\text{rad}}}{dr} = -\rho a_r$$

Super-Eddington due to line opacity

peaks

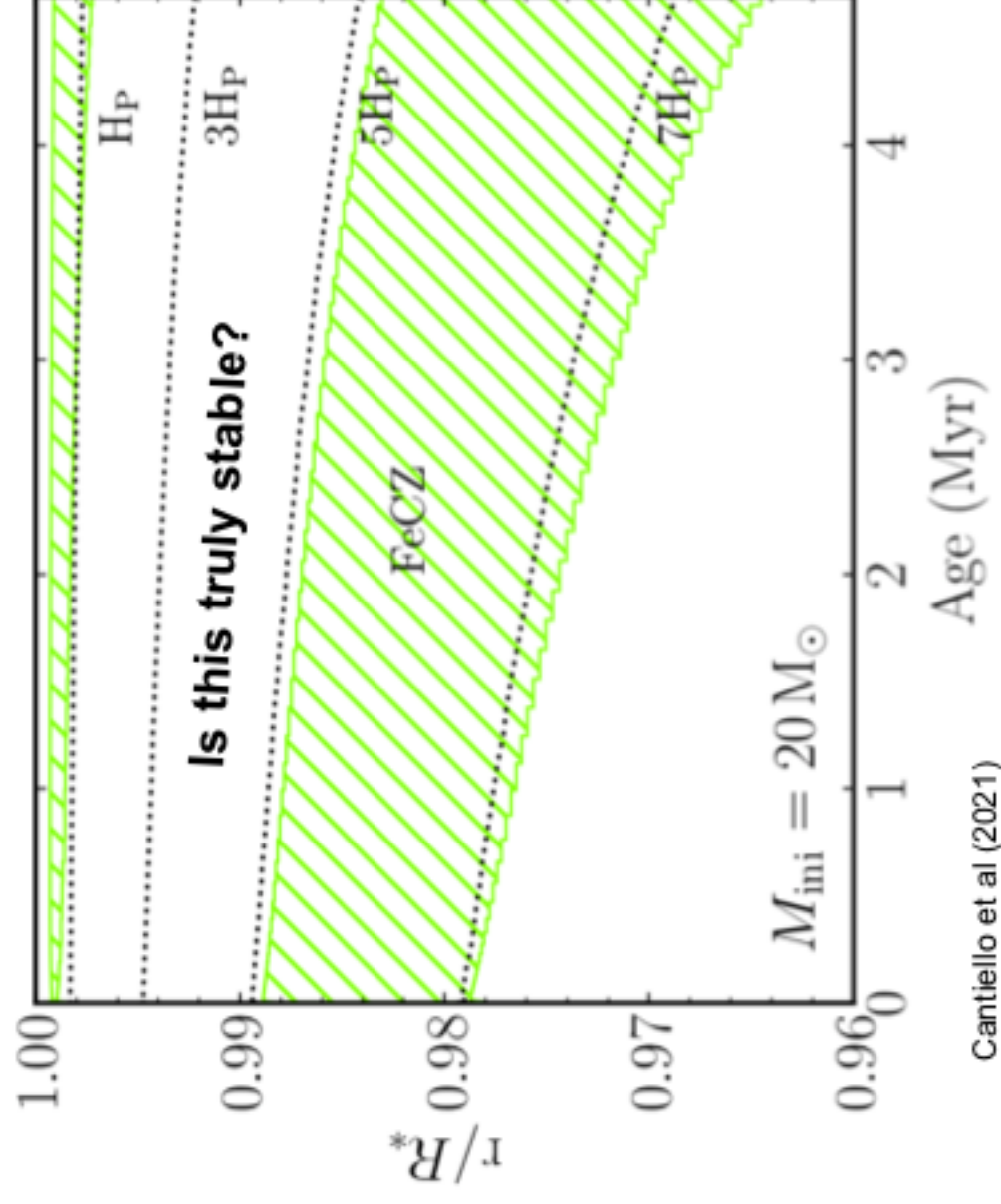


Paxton et al. (2013)

Jiang et al. (2015)

Opacity peaks cause near surface convection zone

Cantiello et al. (2021)



Ubiquitous to nearly
all massive stars
throughout many
stages of their
lifetime

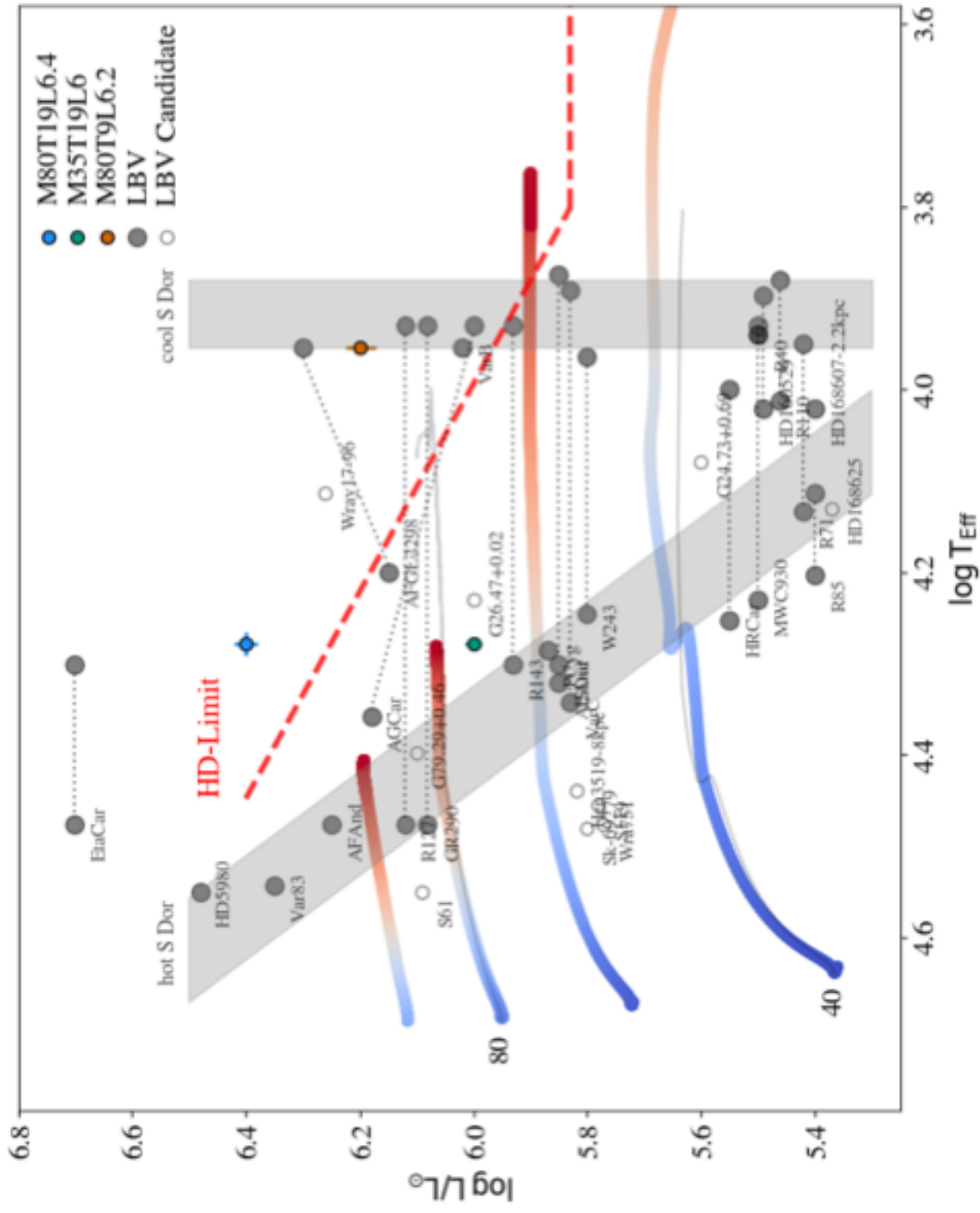
Put the star in 3D

Jiang et al. (2012, 2014)

Jiang (2021)

- 3D hydrodynamics for ideal gas
 - Solving the time-dependent Boltzmann equation for radiative transfer (frequency integrated)
 - Gas and photons are thermally and dynamically coupled self-consistently.
-
- No mixing length type convection model
 - No radiation force due to ultraviolet lines in the optically thin regime

Model Selection

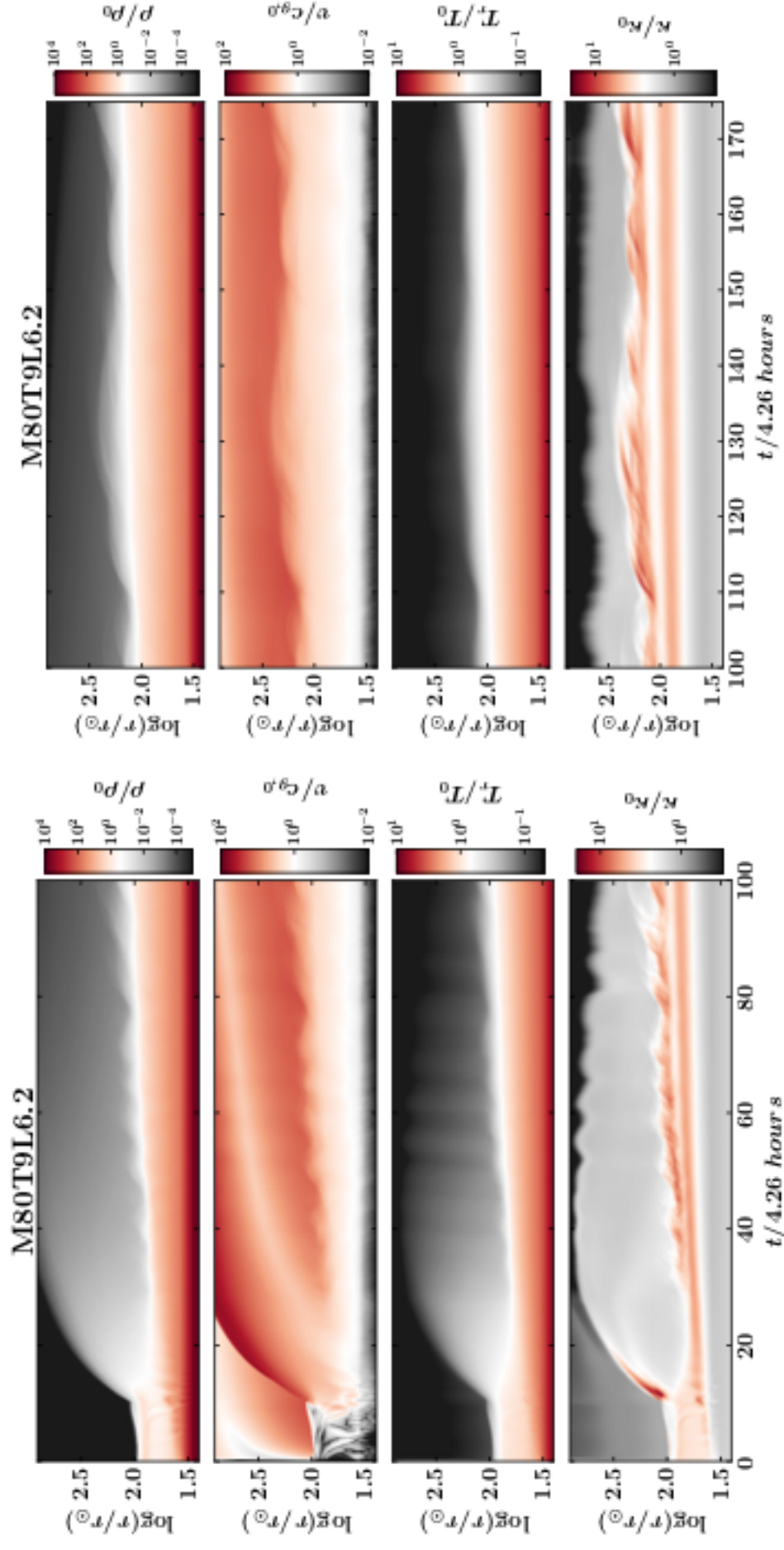




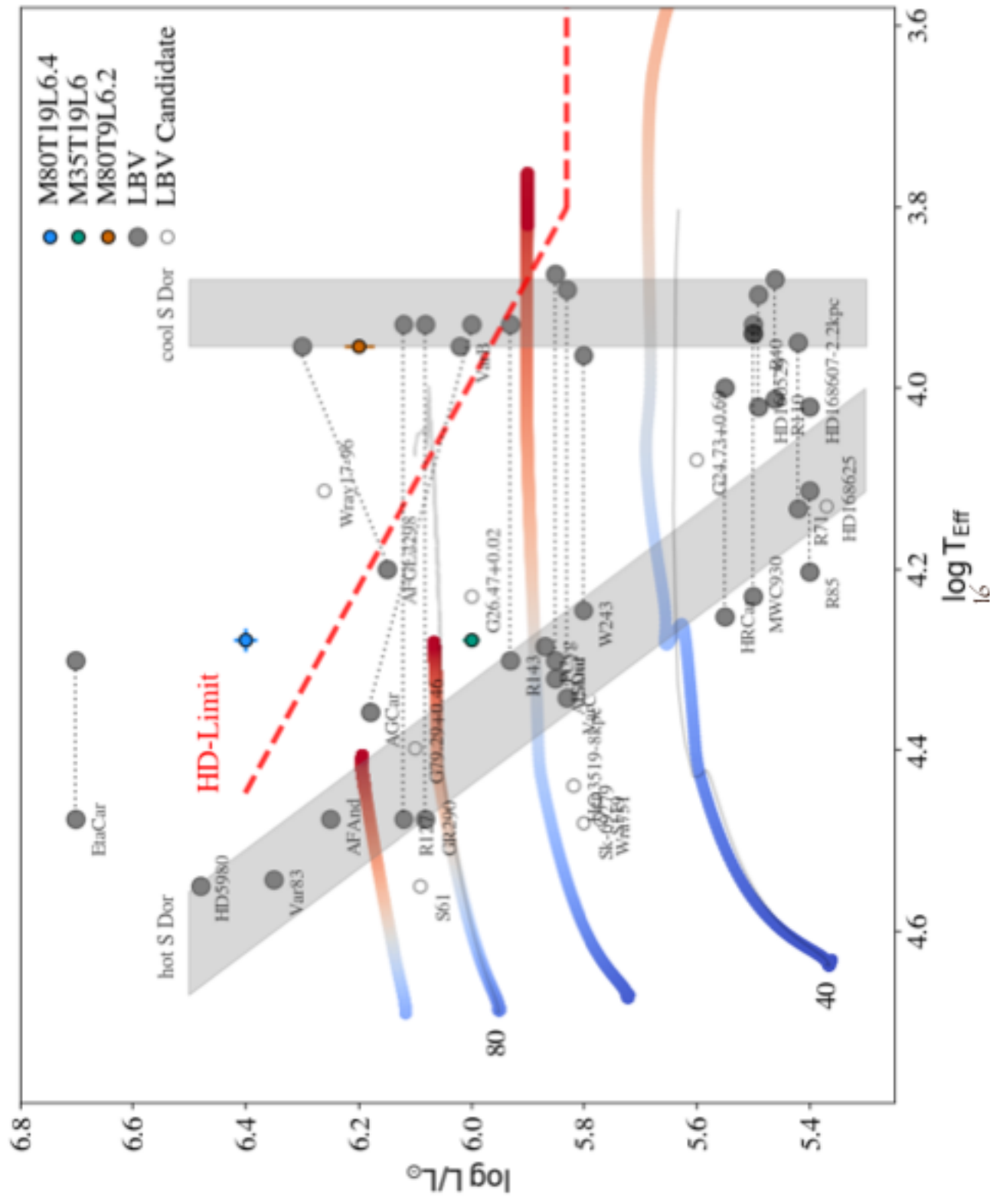
Jiang et al. (2018)

Global Structures of the

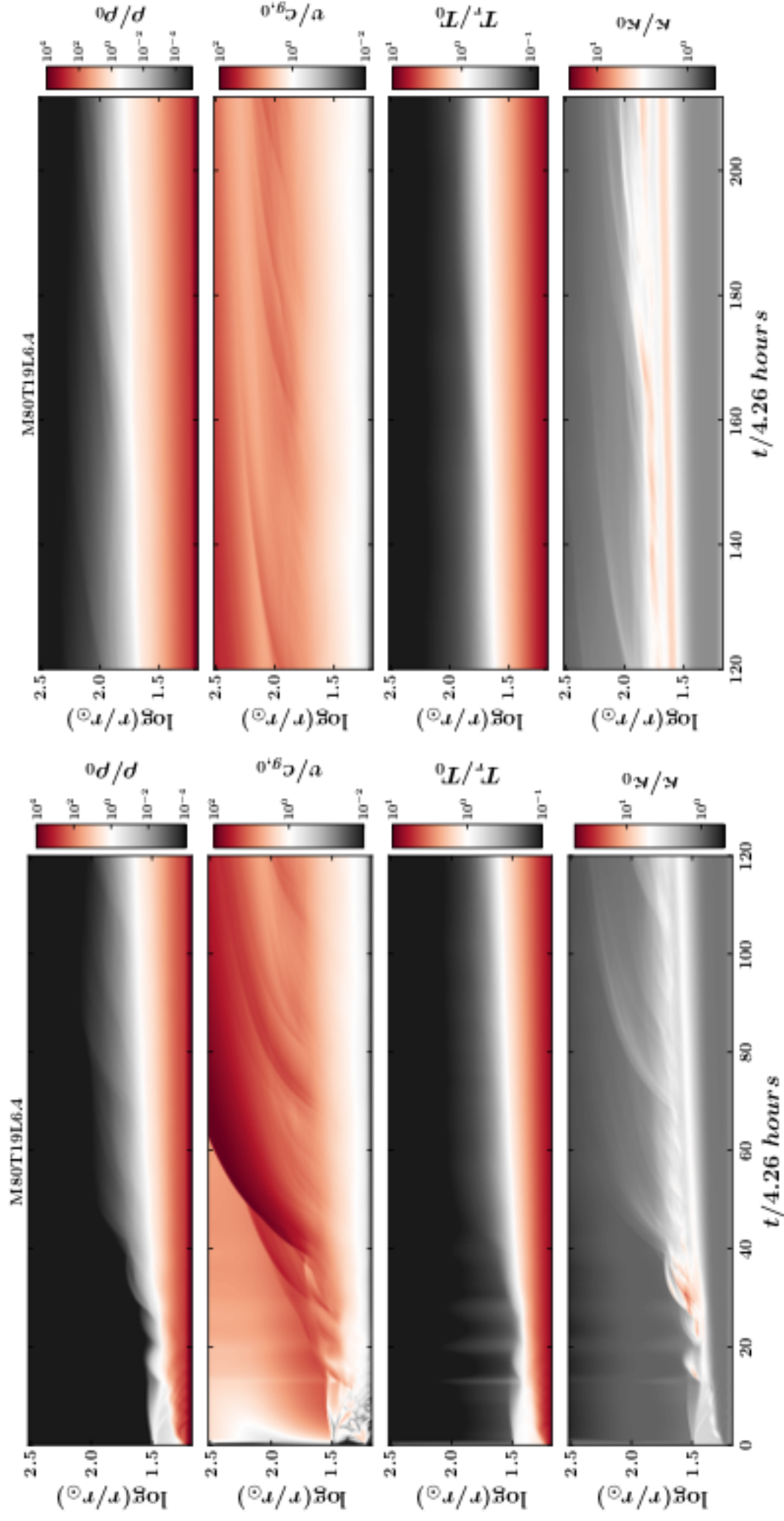
Massive Star Envelopes



Comparison Run



Comparison Run



compañía

$$R_{\text{ph}} = 102.2 R_{\odot}$$

$$T_{\text{ph}} = 1.9 \times 10^4$$

$$R_{\mathrm{Fe}} = 44.6 R_{\odot}$$

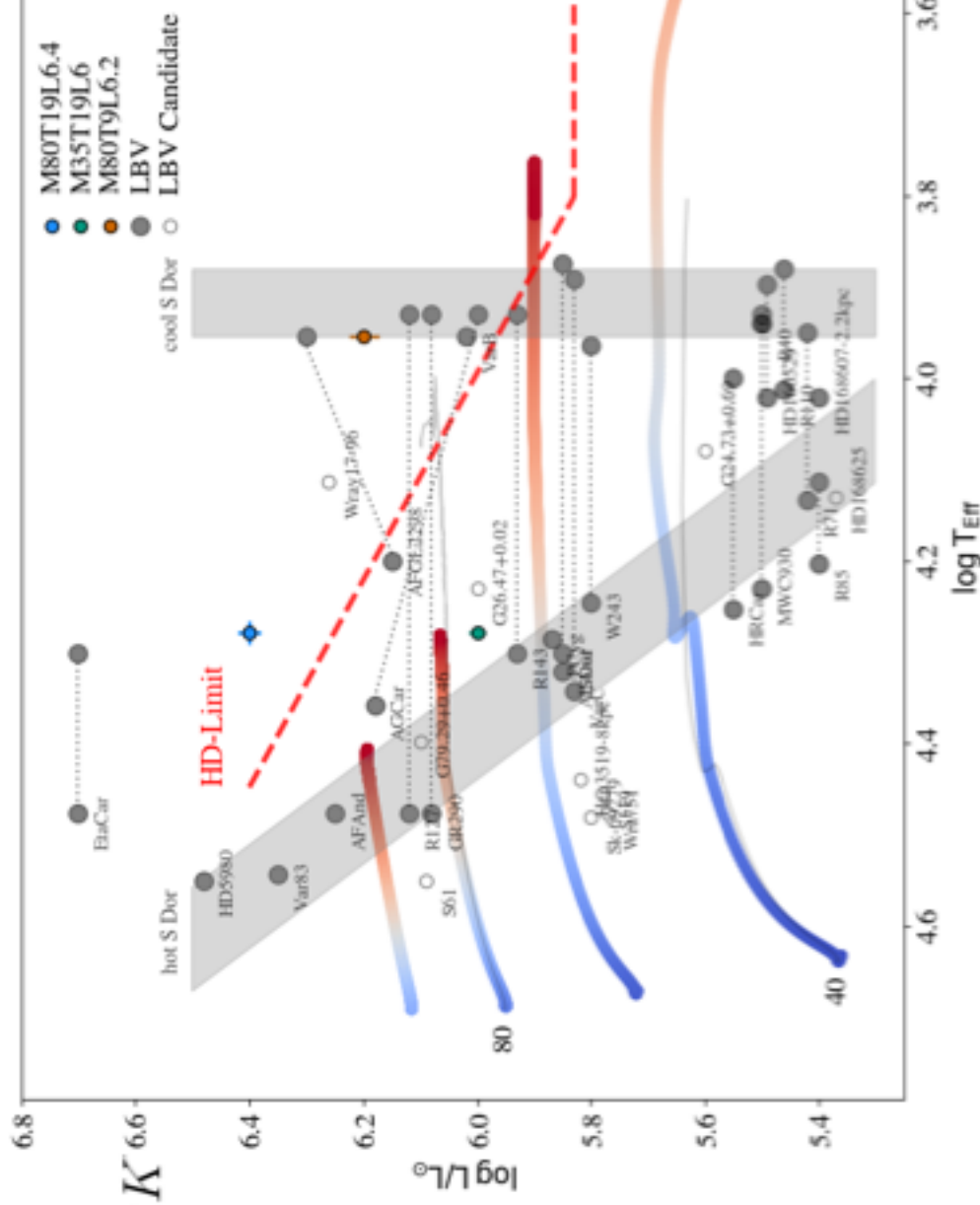
$$H_{\mathrm{Fe}} = 3.7 R_{\odot}$$

$$R_{\text{ph}} = 342.3 R_{\odot}$$

$$T_{\text{ph}} = 9.1 \times 10^3 K$$

$$R_{\mathrm{Fe}} = 85.9 R_{\odot}$$

$$H_{\mathrm{Fe}} = 11.2 R_{\odot}$$



$$R_{\text{ph}} = 64 R_{\odot}$$

$$T_{\text{ph}} = 1.9 \times 10^4 K$$

$$R_{\mathrm{Fe}} = 25.7 R_{\odot}$$

$$H_{\mathrm{Fe}} = 3.5 R_{\odot}$$

Continuum Radiation

Driven Mass Loss Rate

- Initial mass above the iron opacity peak region is lost with the rate $\sim 10^{-2} M_{\odot}/yr$

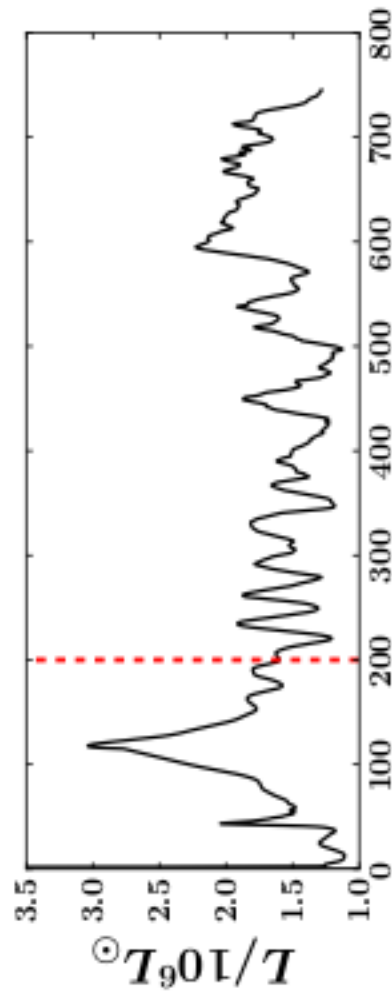
- In the steady state, cooler star can drive mass loss rate

$$\sim 10^{-5} M_{\odot}/yr$$

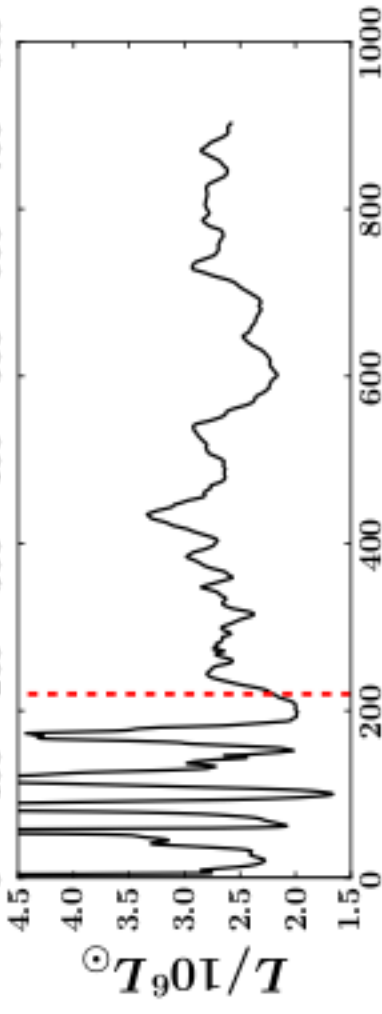
- Mass loss rate for the hotter star in the steady state is smaller

$$\sim 10^{-6} M_{\odot}/yr$$

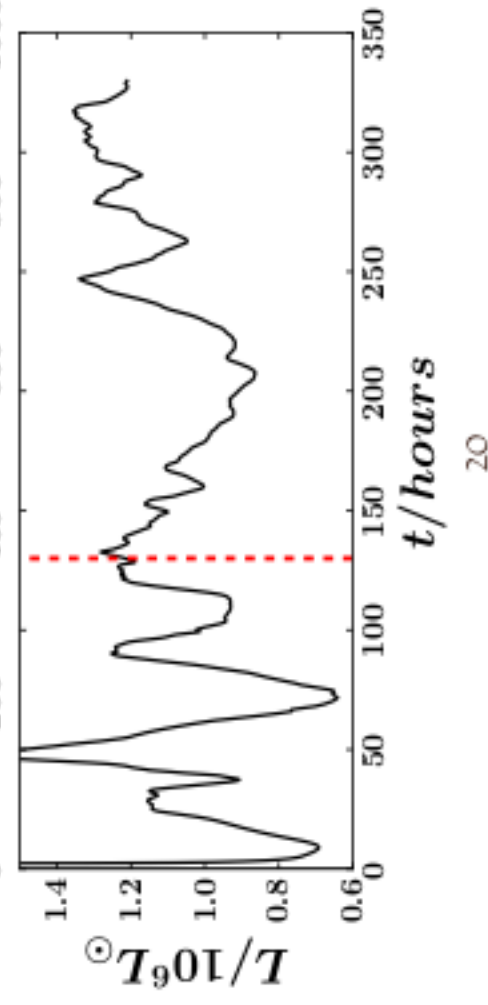
M80T9L6.2

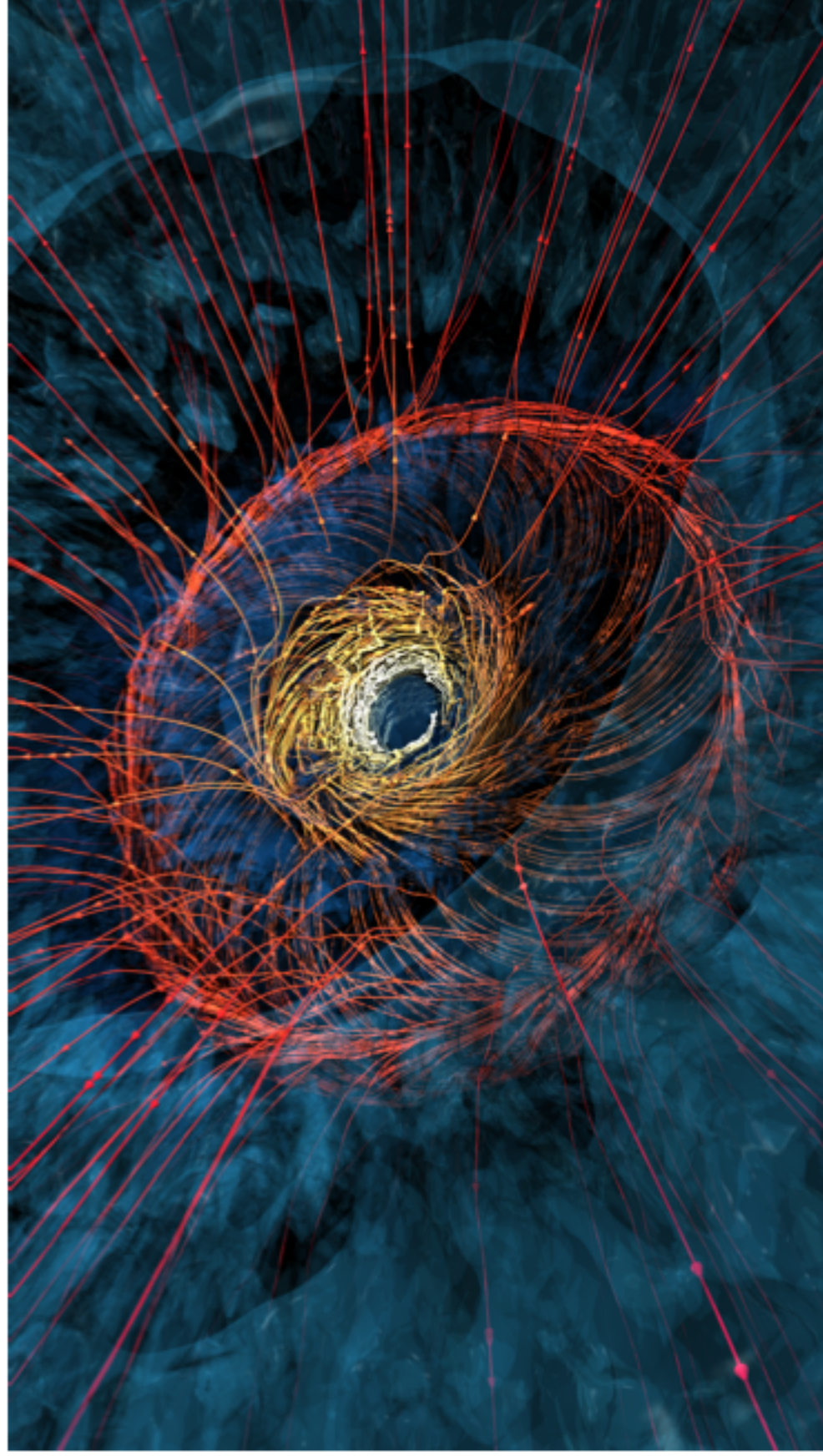


M80T19L6.4



M35T19L6

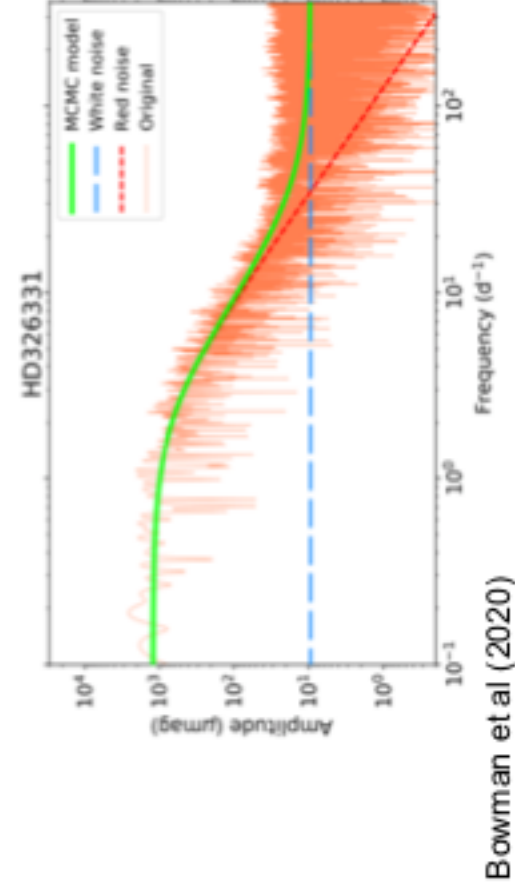
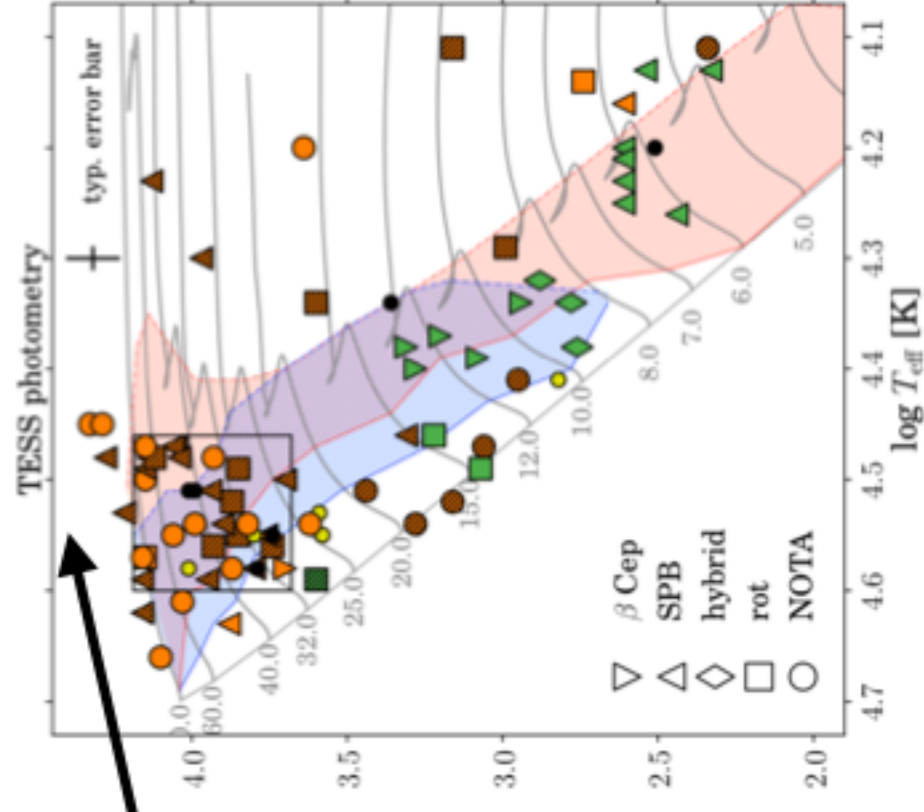
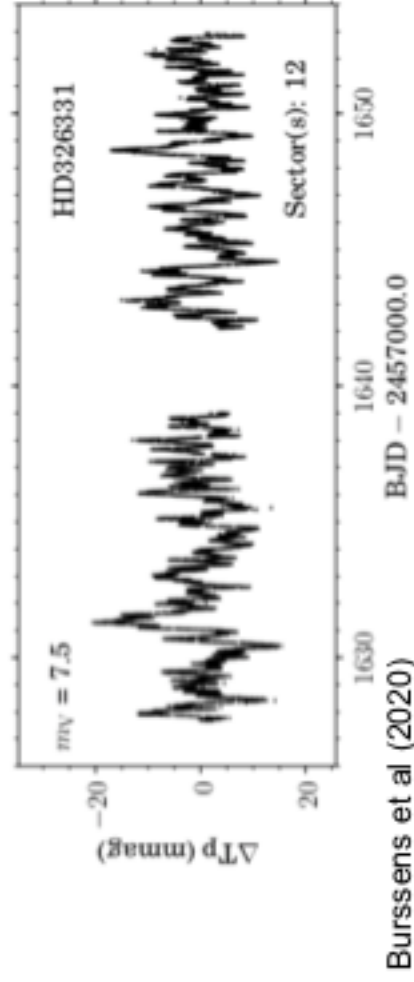




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TESS Characterizations

of Massive Stars

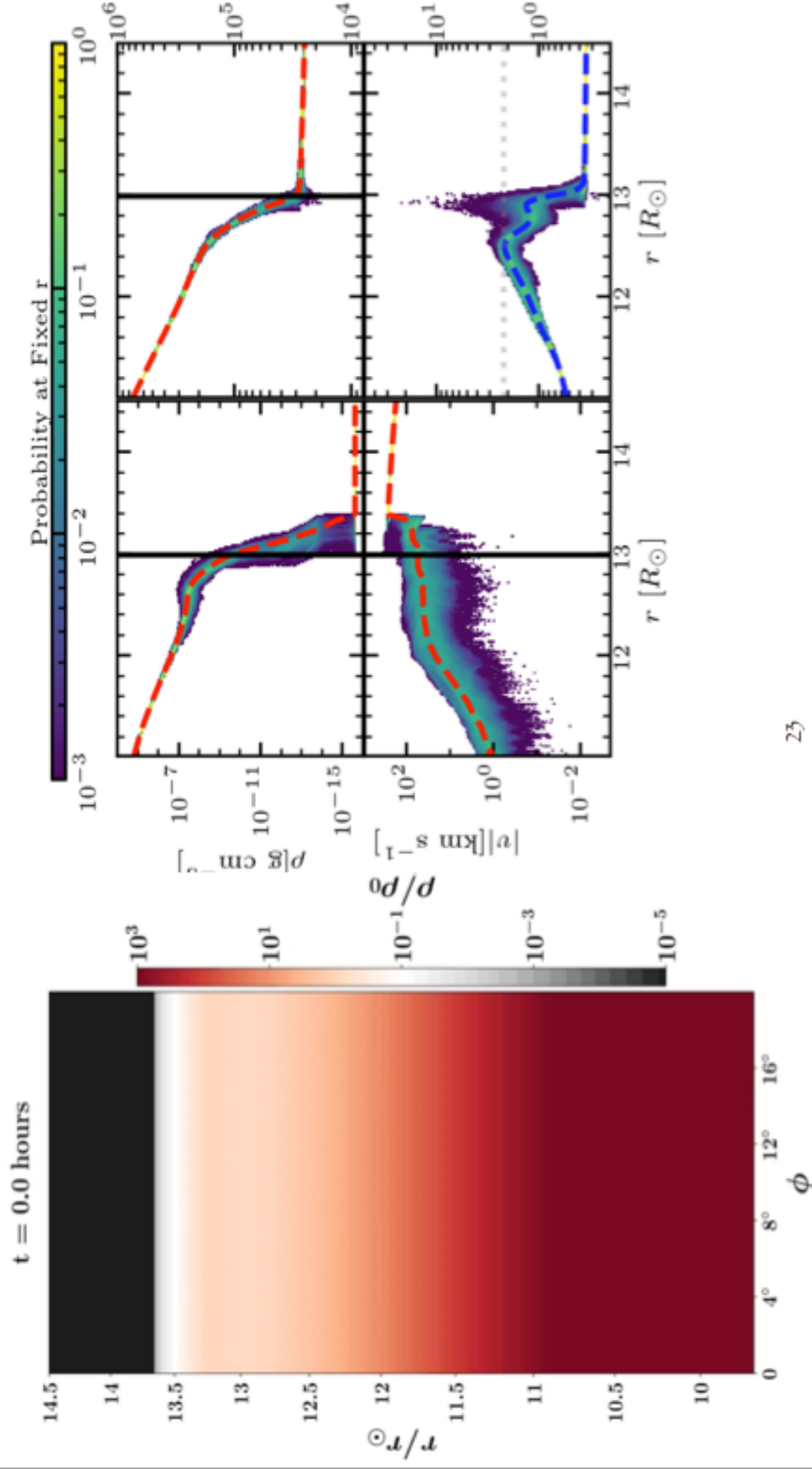


1. Internal gravity waves (IGWs)

2. Near Surface Convective Zones (CZs)

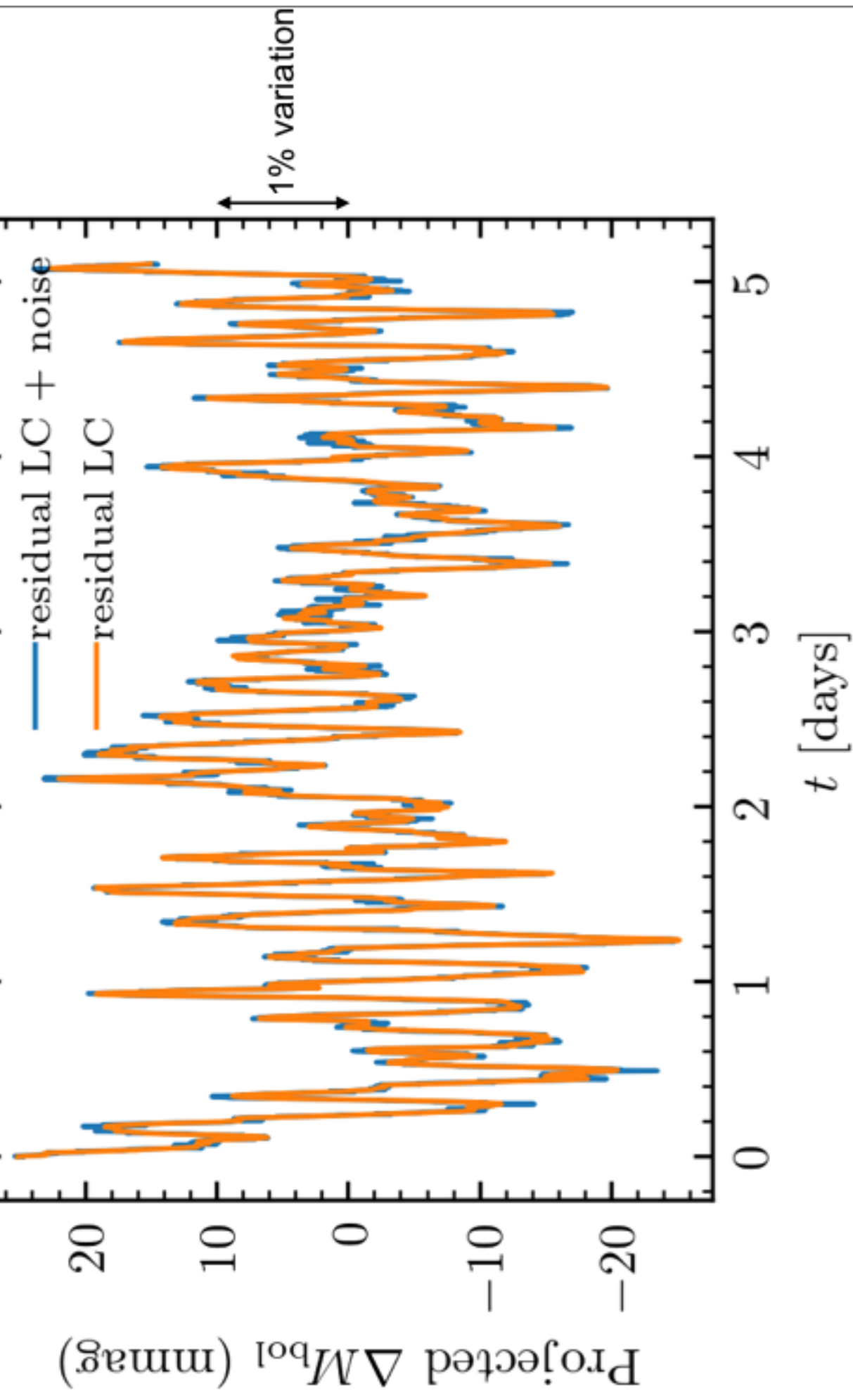
Simulation of a 35 Solar

Mass Star



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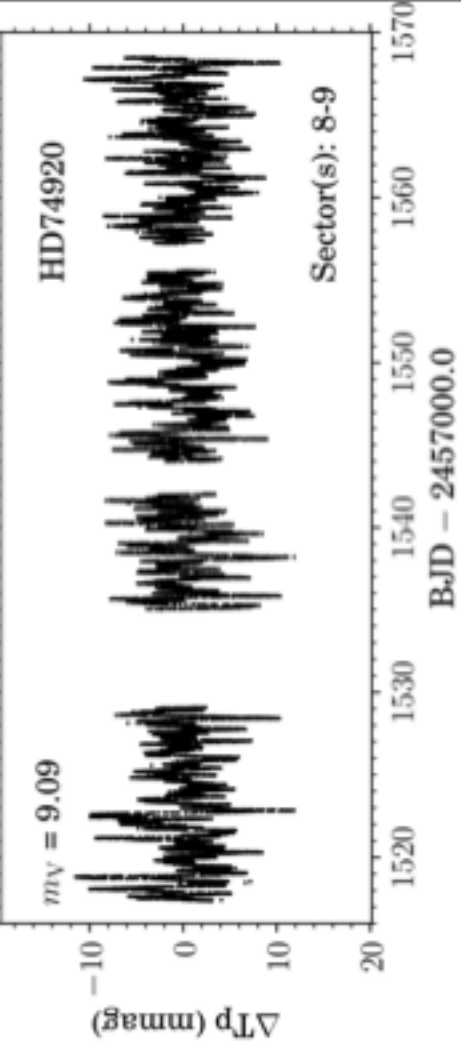
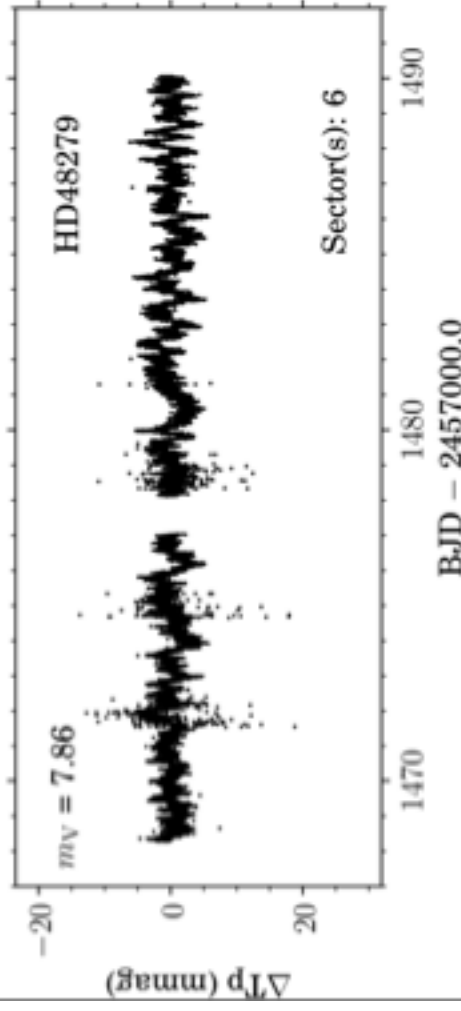
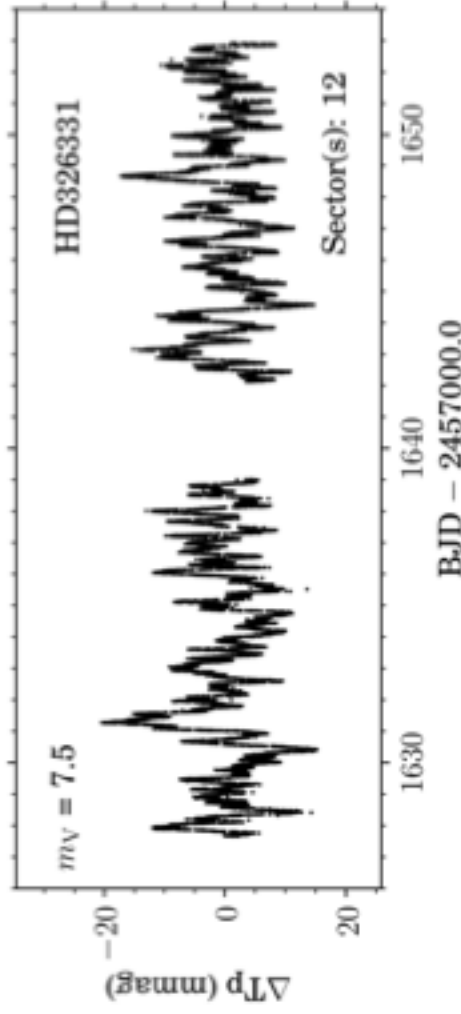
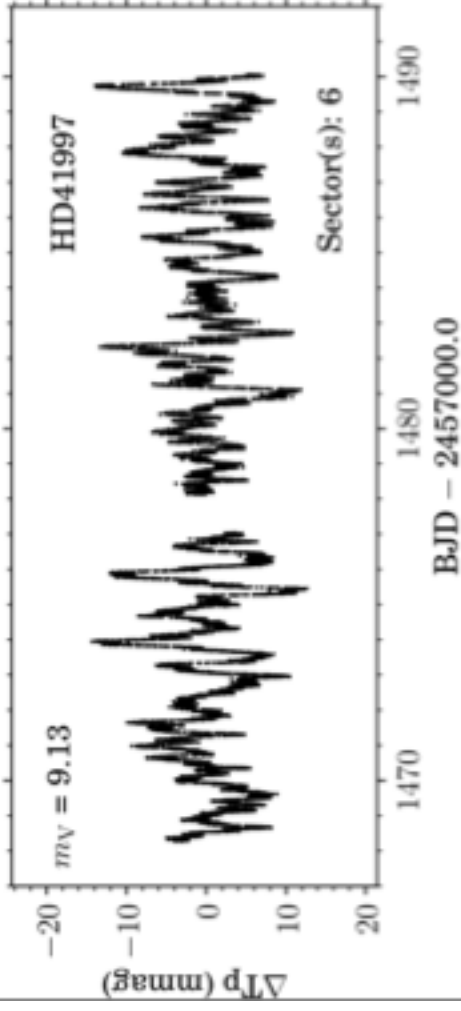
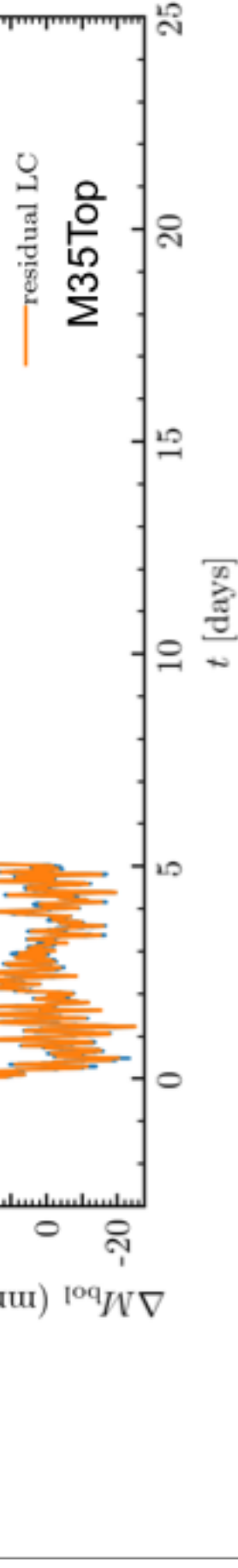
Projected 3D Light Curve



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Light Curve Comparisons





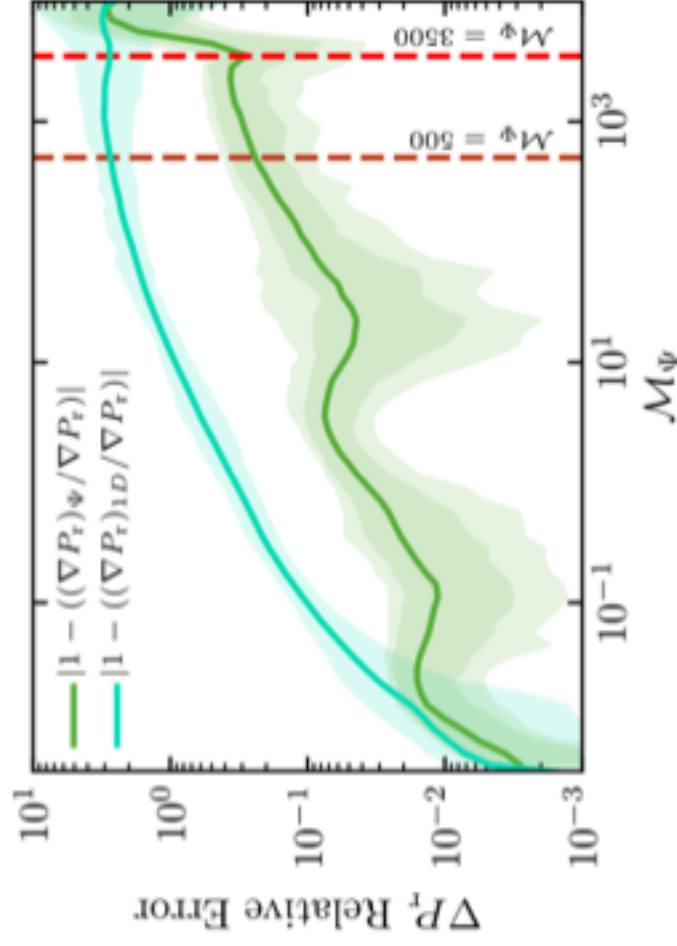
Burssens et al (2020)

From 3D Simulations to 1D Modeling

- Reduction of radiation force due to convection

$$(\nabla P_r)_\Psi \equiv -\frac{1}{c} \langle F_r \rangle \langle \kappa \rangle \langle \rho \rangle \Psi.$$

- Correct formula for convective energy transport
- Significant turbulent pressure support near the photosphere



Schultz, Bildsten & Jiang (2020)

Summary

- 3D radiation hydrodynamic simulations are the way to learn the physical processes in massive stars.
- Iron opacity peak causes strong convection, density as well as effective temperature fluctuations on the surfaces of massive stars
- Helium/hydrogen opacity peaks cause the effective temperature quickly moving to the cold S Dor instability strip for evolved massive stars.
- Cooler stars show stronger variability in the time scale of a day
- Continuum radiation field alone can drive mass loss rate

$$\sim 10^{-7} - 10^{-5} M_{\odot}/yr$$